CALLERLAB (NEW) PLUS PROGRAM

Die gelehrten Figuren sind rot markiert

Die Übernahmen aus dem Mainstream Programm grün

1. (Anything) & Roll
2. (Anything) & Spread
3. **Acey Deucey**
4. All 8 Spin the Top
5. Chase Right
6. Circle to a Line
7. Clover and (Anything)
8. Cloverleaf
9. Coordinate
10. Crossfire
11. Cut the Diamond
12. **Diamond Circulate**
13. Dixie Grand
14. Dixie Style to an Ocean Wave
15. Do Paso
16. Eight Chain Thru/Eight Chain 1, 2, 3, etc
17. Explode & (Anything) (From Waves Only)
18. Explode the Wave
19. Fan the Top
20. **Flip the Diamond**
21. Follow Your Neighbor
22. Grand Swing Thru
23. Linear Cycle (From Waves Only)
24. **Load the Boat**
25. **Pair Off**
26. Partner Hinge
27. Partner Tag
28. Pass the Sea
29. Pass to the Center
30. Peel Off
31. Peel the Top
32. **Ping Pong Circulate**
33. **Quarter Thru** / Three-Quarter Thru / Grand Quarter Thru / Grand Three-Quarter Thru
34. Relay the Deucey
35. Scoot & Dodge
36. See Saw
37. Shoot the Star/Shoot the Star Full Around
38. Slip the Clutch
39. Spin Chain & Exchange the Gears
40. Spin Chain the Gears
41. Spin Chain Thru
42. **Teacup Chain**
43. Thar Family
    a. Allemande Thar
    b. Allemande Left to an Allemande Thar
    c. Wrong Way Thar
44. **Track 2**
45. Trade the Wave
46. Triple Scoot
47. Triple Trade
48. Turn Thru
49. Walk and Dodge
50. Walk Around the Corner